

Vivado Design Suite Quick Reference

Getting Help

For the most up-to-date information on every command available in the Vivado® Design Suite use the built-in help system. At the Tcl prompt type: `help`

This will list all the categories of commands available in the Vivado tool. You can then query the specific category of interest for a list of the commands in that category. For example, to see the list of XDC commands you would type: `help -category XDC`

See the *Vivado Design Suite Tcl Command Reference Guide* (UG835) for more information. For Vivado tools video tutorials refer to: <http://www.xilinx.com/training/vivado/index.htm>

Simulation Commands

The Vivado simulator is an event-driven Hardware Description Language (HDL) simulator for functional and timing simulations of VHDL, Verilog, and mixed VHDL/Verilog designs.

Command	Purpose	Example	Output
xvlog xvhdl	Compile Verilog and VHDL files	xvlog file1.v file2.v xvhdl f1.vhd f2.vhd	Parsed dump into HDL library on disk.
xelab	Compile and Elaborate	xelab work.top1 work.top2 -s cpusim	Creates a snapshot.
xsim	Run simulation on the executable snapshot	xsim <options> <exe>	The xsim command loads a simulation snapshot to perform a batch mode simulation, or run simulation interactively in a GUI and/or a Tcl-based environment.

To create an example simulation script from Vivado IDE: `launch_xsim -scripts_only`

For details, refer to the *Vivado Design Suite User Guide: Logic Simulation* (UG900)

UCF to XDC Mapping

The following table gives the mapping from UCF constraints to XDC commands.

UCF Constraint	XDC Command
TIMESPEC PERIOD	<code>create_clock</code>
OFFSET IN	<code>set_input_delay</code>
OFFSET OUT	<code>set_output_delay</code>
TIG	<code>set_false_path</code>
FROM/THRU/TO	<code>set_multicycle_path</code> <code>set_max_delay/set_min_delay</code>
TNM	No direct equivalent, multiple commands may be needed
net "reset" SLEW = SLOW	<code>set_property SLEW SLOW [get_ports reset]</code>

In general, all physical constraints turn into properties on the respective objects. Refer to the *Vivado Design Suite User Guide: Using Constraints* (UG903).

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Vivado IDE Launch Modes

When launching Vivado from the command line there are three modes:

- 1. GUI Mode** – The default mode. Launches the Vivado IDE for interactive design.
Usage: `vivado OR vivado -mode gui`
- 2. Tcl Shell Mode** - Launches the Vivado Design Suite Tcl shell for interactive design.
Usage: `vivado -mode tcl`
Note: Use the `start_gui` and `stop_gui` Tcl commands to open and close the Vivado IDE from the Tcl shell.
- 3. Batch Process Mode** - Launches the Tcl shell, runs a Tcl script, and exits the tool.
Usage: `vivado -mode batch -source <file.tcl>`

Vivado Command Options:

-mode Invocation mode: gui, tcl, and batch. Default: gui
-init Source vivado.tcl file during initialization.
-source Source the specified Tcl file. Required for batch mode.
-nojournal Do not write a journal file.
-appjournal Append to the journal file instead of overwriting it.
-journal Journal file name. The default is vivado.jou.
-nolog Do not write a log file.
-applog Append to the log file instead of overwriting it.
-log Log file name. The default is vivado.log.
-ise ISE Project Navigator integration mode.
-m32 Run 32-bit binary version
-m64 Run 64-bit binary version
-version Output version information and exit
-tclargs Arguments passed on to Tcl argc argv
-tempDir Temporary directory name
-verbose Suspend message limits during command execution
<project>] Load specified project file (.xpr) or Design Check Point (.dcp)

Main Reporting Commands

The Vivado Design Suite includes many reporting commands which provide different levels of information as the design progresses through the design flow.

Category	Purpose	Examples
Timing	Design goals	<code>report_timing</code> <code>check_timing</code> <code>report_clocks</code> <code>report_clock_interaction</code>
Performance	Measurement against design goals	<code>report_timing</code> <code>report_timing_summary</code> <code>report_power</code> <code>report_min_pulse_width</code>
Resource Utilization	Logical to physical resource mapping	<code>report_utilization</code> <code>report_clock_util</code> <code>report_io</code> <code>report_control_sets</code> <code>report_ram_configuration</code>
Design Rule Checks	Physical verification	<code>report_drc</code> <code>report_ssn</code> <code>report_sso</code>
Design Data	Project-specific settings	<code>report_param</code> <code>report_config_timing</code> <code>report_ip_status</code>

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Design Object Query Commands

Command	Description
<code>get_cells</code>	Get logic cell objects based on name/hierarchy or connectivity
<code>get_pins</code>	Get pin objects based name/hierarchy or connectivity
<code>get_nets</code>	Get net objects by name/hierarchy or connectivity
<code>get_ports</code>	Get top-level netlist ports by name or connectivity
<code>all_inputs</code>	Return all input ports in the current design
<code>all_outputs</code>	Return all output ports in the current design
<code>all_ffs</code>	Return all flip flops in current design
<code>all_latches</code>	Return all latches in current design
<code>all_dsps</code>	Return all DSP cells in the current design
<code>all_rams</code>	Return all ram cells in the current design

Timing-based Query Commands

Command	Description
<code>all_clocks</code>	Get a list of all defined clocks in the current design
<code>get_clocks</code>	Get clock objects by name or object traversed
<code>get_generated_clocks</code>	Get generated Clock objects
<code>all_fanin</code>	Get list of pins or cells in fanin of specified object in timing path
<code>all_fanout</code>	Get list of pins or cells in fanout of specified object in timing path
<code>all_registers</code>	Get list of all sequential / latched cells in the current design
<code>get_path_groups</code>	Path group objects
<code>get_timing_paths</code>	Timing path objects, equivalent to <code>report_timing</code> printout

Filtering

All `get_*` commands provide a `-filter` option. There is also an independent filter command. Filtering provides a mechanism to reduce lists of returned objects based on the object properties. For example, to filter on a LIB_CELL type you could do the following:

```
> get_cells -hier -filter {LIB_CELL == FDCE}
```

You can combine multiple filters together:

```
> get_ports -filter {DIRECTION == in && NAME == *clk*}
```

You can filter directly on Boolean properties:

```
> get_cells -filter {IS_PRIMITIVE && !IS_LOC_FIXED}
```

Valid operations are: `==`, `!=`, `==`, `!~`, `<=`, `>=`, `>`, `<` as well as `&&` and `||` between filter patterns

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Tcl Examples

Tcl examples:

An iterative loop to display direction and IO standard for all ports:

```
foreach x [get_ports] {puts "$x \  
[get_property IOSTANDARD $x] \  
[get_property DIRECTION $x]"}
```

A simple procedure to give the short version of help on a command:

```
proc short cmdName {  
  help -short $cmdName  
}
```

Usage: short <command_name>

A procedure to return an array of unique prim/pinname count based on input pin object list:

```
proc countPrimPin {pinObjs} {  
  array set count {}  
  foreach pin $pinObjs {  
    set primpinname [getPrimPinName $pin]  
    if {[info exist count($primpinname)]} {  
      incr count($primpinname)  
    } else {  
      set count($primpinname) 1  
    }  
  }  
  return [array get count]  
}
```

Usage: countPrimPin <pinObjs>

A procedure to return the primitive/libpinname of the pin:

```
proc getPrimPinName {pin} {  
  set pinname [regsub {.*[/\^]*$} [get_property name $pin] {1}]  
  set primname [get_property LIB_CELL [get_cells -of $pin]]  
  return "$primname/$pinname"  
}
```

Usage: getPrimPinName pin

A procedure to return the number of characters of the longest string in a list:

```
proc returnMaxStringLength {list} {  
  set l [map {x {return [string length $x]}} [lsort -unique $list]]  
  return [expr max([join $l .])]  
}
```

Usage: returnMaxStringLength list

See the *Vivado Design Suite User Guide: Using Tcl Scripting* ([UG894](#)) for more information.

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Batch Mode Script Examples

Example scripts for both Project Mode and Non-Project Mode, using the BFT example design.

Non-Project Mode:

When working in Non-Project Mode, sources are accessed from their current locations and the design is compiled in memory. You are viewing the active design in memory, so changes are automatically passed forward in the design flow. You can save design checkpoints and create reports at any stage of the design process using Tcl commands. In addition, you can open the Vivado IDE at each design stage for design analysis and constraints assignment.

```
set outputDir ./Tutorial_Created_Data/bft_output  
file mkdir $outputDir  
# STEP#1: setup design sources and constraints  
read_vhdl -library bftLib [ glob ./Sources/hdl/bftLib/*.vhdl ]  
read_vhdl ./Sources/hdl/bft.vhdl  
read_verilog [ glob ./Sources/hdl/*.v ]  
read_xdc ./Sources/bft_full.xdc  
# STEP#2: run synthesis, report utilization and timing estimates, write checkpoint design  
synth_design -top bft -part xc7k70tfg484-2  
write_checkpoint -force $outputDir/post_synth  
report_utilization -file $outputDir/post_synth_util.rpt  
report_timing -sort_by group -max_paths 5 -path_type summary \  
-file $outputDir/post_synth_timing.rpt  
# STEP#3: run placement and logic optimization, report utilization and timing estimates  
opt_design  
power_opt_design  
place_design  
phys_opt_design  
write_checkpoint -force $outputDir/post_place  
report_clock_utilization -file $outputDir/clock_util.rpt  
report_utilization -file $outputDir/post_place_util.rpt  
report_timing -sort_by group -max_paths 5 -path_type summary \  
-file $outputDir/post_place_timing.rpt  
# STEP#4: run router, report actual utilization and timing, write checkpoint design, run DRCs  
route_design  
write_checkpoint -force $outputDir/post_route  
report_timing_summary -file $outputDir/post_route_timing_summary.rpt  
report_utilization -file $outputDir/post_route_util.rpt  
report_power -file $outputDir/post_route_power.rpt  
report_drc -file $outputDir/post_imp_drc.rpt  
write_verilog -force $outputDir/bft_impl_netlist.v  
write_xdc -no_fixed_only -force $outputDir/bft_impl.xdc  
# STEP#5: generate a bitstream  
write_bitstream $outputDir/design.bit
```

Project Mode:

When working in Project Mode, a directory structure is created on disk in order to manage design source files, run results, and track project status. A runs infrastructure is used to manage the automated synthesis and implementation process and to track run status.

```
create_project project_bft ./project_bft -part xc7k70tfg484-2  
add_files {./Sources/hdl/FifoBuffer.v ./Sources/hdl/asynch_fifo.v ./Sources/hdl/bft.vhdl}  
add_files [ glob ./Sources/hdl/bftLib/*.vhdl ]  
set_property library bftLib [get_files [ glob ./Sources/hdl/bftLib/*.vhdl]]  
import_files -force -norecuse  
import_files -fileset constrs_1 ./Sources/bft_full.xdc  
set_property steps.synth_design.args.flatten_hierarchy full [get_runs synth_1]  
launch_runs synth_1  
wait_on_run synth_1  
launch_runs impl_1  
wait_on_run impl_1  
launch_runs impl_1 -to_step write_bitstream
```

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Timing Constraints

create_clock: Create a physical or virtual clock object in the current design.

```
create_clock -period <arg> [-name <arg>] [-waveform <args>] [-add] [<objects>]
```

```
> create_clock -period 10 -name sysClk [get_ports sysClk]
```

set_input_delay / set_output_delay: Set input or output delay on I/O ports.

```
set_input/output_delay [-clock <args>] [-reference_pin <args>] [-clock_fall] [-rise] [-fall] [-max]  
[-min] [-add_delay] [-network_latency_included] [-source_latency_included]  
<delay> <objects>
```

```
> set_input_delay -clock sysClk 3.0 [get_ports DataIn_pad_0_i[*]]
```

set_false_path: Define a false timing path.

```
set_false_path [-setup] [-hold] [-rise] [-fall] [-reset_path] [-from <args>] [-rise_from <args>]  
[-fall_from <args>] [-to <args>] [-rise_to <args>] [-fall_to <args>]  
[-through <args>] [-rise_through <args>] [-fall_through <args>]
```

```
> set_false_path -from [get_ports GTPRESET_IN]
```

set_max_delay / set_min_delay: Specify maximum or minimum delay for timing paths.

```
set_max/min_delay [-rise] [-fall] [-reset_path] [-from <args>] [-rise_from <args>]  
[-fall_from <args>] [-to <args>] [-rise_to <args>] [-fall_to <args>] [-through <args>]  
[-rise_through <args>] [-fall_through <args>] [-datapath_only] <delay>
```

NOTE: datapath_only is only valid for set_max_delay

```
> set_max_delay -through s3_err_i 3.0
```

set_multicycle_path: Define multicycle path.

```
set_multicycle_path [-setup] [-hold] [-rise] [-fall] [-start] [-end] [-reset_path] [-from <args>]  
[-rise_from <args>] [-fall_from <args>] [-to <args>] [-rise_to <args>] [-fall_to <args>]  
[-through <args>] [-rise_through <args>] [-fall_through <args>] [<path_multipler>]
```

NOTE: In XDC, unlike UCF, you can specify setup and hold for multicycle paths.

```
> set_multicycle_path -through [get_pins cpuEngine/or1200_cpu/or1200_alu/*] 2  
> set_multicycle_path -hold -through [get_pins cpuEngine/or1200_cpu/or1200_alu/*] 1
```

create_generated_clock: Create a generated (derived) clock object.

```
create_generated_clock [-name <arg>] -source <args> [-edges <args>] [-divide_by <arg>]  
[-multiply_by <arg>] [-combinational] [-duty_cycle <arg>] [-edge_shift <args>]  
[-add] [-master_clock <arg>] <objects>
```

set_clock_groups: Set exclusive or asynchronous clock groups.

```
set_clock_groups [-name <arg>] [-logically_exclusive] [-physically_exclusive]  
[-asynchronous] [-allow_paths] [-group <args>]
```

Order of Precedence -

Timing Exceptions:

```
set_false_path / set_clock_groups  
set_max_delay / set_min_delay  
set_multicycle_path
```

Highest



Lowest

Filter Matching:

```
-from pin  
-to pin  
-through pin  
-from clock  
-to clock
```