

# **SDNet Compiler Installation, Release Notes, and Getting Started Guide**

**UG1018 (v2017.1.1) July 27, 2017**

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## Revision History

The following table shows the revision history for this document.

Date	Version	Revision
07/27/2017	2017.1.1	Initial Xilinx release.

# Table of Contents

Revision History .....	2
<b>SDNet Compiler Installation, Release Notes, and Getting Started Guide</b>	
Release Notes .....	4
System Requirements .....	5
Basic Installation .....	6
Linux Installation .....	8
Windows Installation .....	9
Test the Installation Using a Provided Example .....	13
Troubleshooting .....	15
Xilinx Resources .....	16
Solution Centers .....	16
Documentation Navigator and Design Hubs .....	16
References .....	17
Please Read: Important Legal Notices .....	17

# SDNet Compiler Installation, Release Notes, and Getting Started Guide

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## Release Notes

**Note:** SDNet Compiler v2017.1.1 is a bug-fix update for v2017.1.

## Known Issues

1. There is a known issue with the compiler seeming to hang (take a long time) with certain designs containing a Parser, when the data bus width is 128 bits or less. If this occurs use the `-t f1` command line option to revert to the v2016.4 version of the Parser.
2. There is a known issue with floating licenses related to the licensing manager (FlexLM), that prevents the normal check-out of floating licenses.
  - a. The version of the licensing tools/API included with SDNet 2017.1.1 is *lmgrd v11.14.1.0*, which is backwards-compatible with current and previous versions of the Vivado Design Suite. Use the license manager *lmgrd* version bundled with SDNet Compiler in the `xilinx/SDNet/2017.1.1/bin/unwrapped` directory instead of the one that is bundled with Vivado Design Suite 2017.1.
  - b. A patch is available to upgrade SDNet from v2016.4 to v2017.1.1 in a manner that prevents this issue from occurring. Contact Xilinx support for this patch if it is not possible to update *lmgrd*.
  - c. This issue will be corrected in the next SDNet Compiler release.

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# System Requirements

## CPU Architecture

SDNet Compiler only supports x86-64 processor architecture.

## Operating Systems

SDNet Compiler supports either Windows 64-bit or Linux 64-bit operating systems.

### *Windows Support*

Ensure that Cygwin is installed in order to run the generated bash scripts. When installing Cygwin, packages for graphviz and gcc/g++ should be selected and installed. See the detailed instructions under [Installing Cygwin, page 11](#).

### *Linux Support*

The following Linux distributions are officially supported. Refer to the Vivado Design Suite v2017.1 release notes for a more detailed list of supported Linux distributions.

- Red Hat Enterprise Workstation (64-bit)
- SUSE Linux Enterprise (64-bit)
- Ubuntu (64-bit)
- CentOS (64-bit)

### *Xilinx Vivado Design Software*

SDNet Compiler requires Vivado Design Suite to be installed and licensed on the target system. For Windows operating systems, Vivado Design Suite 2017.1 is required for RTL simulation.

### *Additional Tools and Recommended Software*

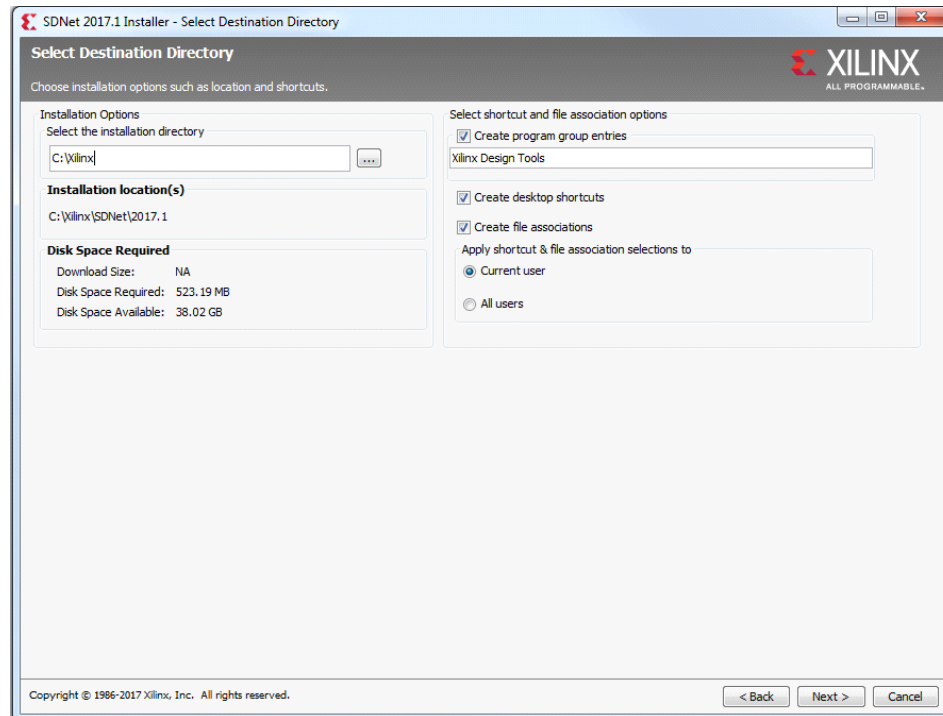
Additional tools and recommended software include:

- gcc 6.2.0
- Questa v10.4c
- GraphViz DOT graph visualization software library
- Wireshark

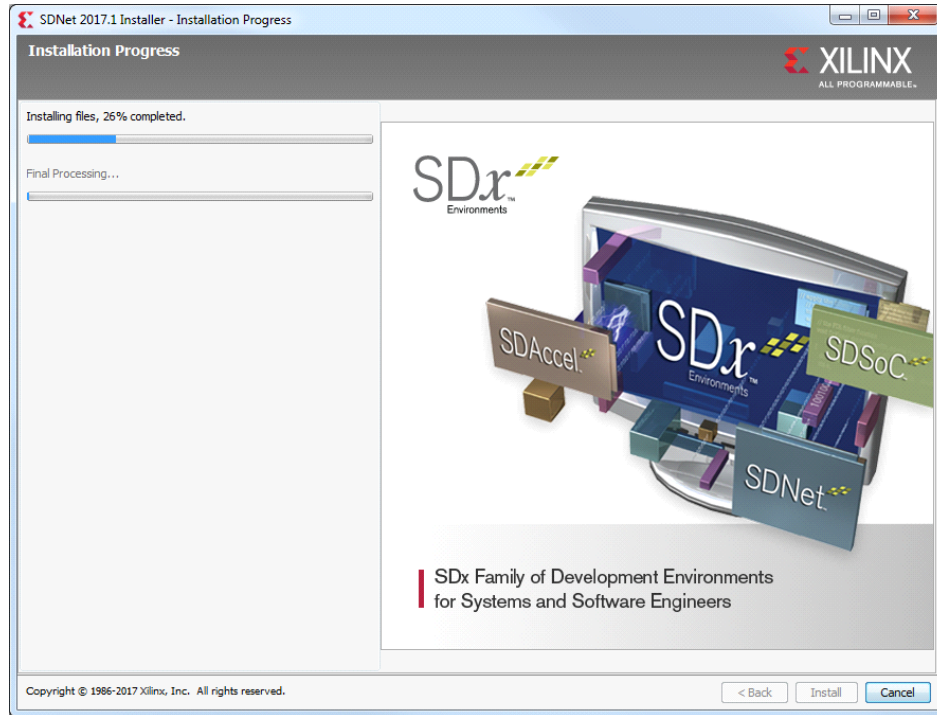
See the *SDNet Packet Processor User Guide* (UG1012) [\[Ref 1\]](#) for more information.

## Basic Installation

Extract the zip file and run the `xsetup` command to initiate installation. After accepting the EULA, you will be prompted for the directory in which to install SDNet Compiler. No program group entries or desktop shortcuts will be created as SDNet is currently a command-line based tool.



If the directory doesn't already exist the installer will display a prompt to create it. The SDNet installation requires approximately 850 MB of free disk space for Linux and approximately 530 MB for Windows.



After installation has completed SDNet can be run from the specified installation directory.



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**RECOMMENDED:** *Add the specified installation directory to your PATH environment variable.*

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## Linux Installation

Add the path to the bin directory of your specified installation location to your path to finish setting up the compile.



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**RECOMMENDED:** Add this environment variable to your profile loaded at login.

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In the bash shell:

```
$ export PATH=${PATH}:sdnet-location/SDNet/2017.1.1/bin
```

In the csh shell:

```
$ setenv PATH ${PATH}:sdnet-location/SDNet/2017.1.1/bin
```

Note that Linux uses colons for concatenating items in a list.

For Vivado simulation support, it is necessary to set the environment variable XILINX\_VIVADO to the location of the current Vivado tool installation.

### Installing the License File

You will have received an email containing an SDNet license file as an attachment. Save the attachment to a local drive.

If the Vivado Design Suite is licensed using a local licensing daemon, the SDNet compiler license can be installed by appending the license file location to the LM\_LICENSE\_FILE environment variable:

In the bash shell:

```
$ export LM_LICENSE_FILE=${LM_LICENSE_FILE}:absolute-license  
-filename
```

In the csh shell:

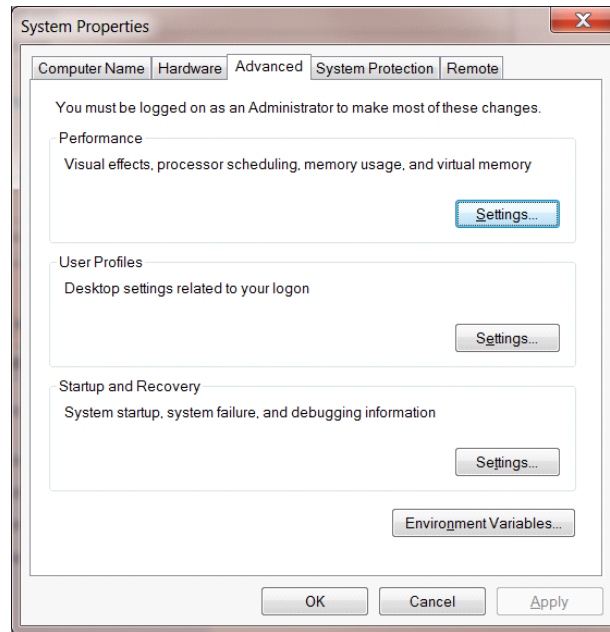
```
$ setenv LM_LICENSE_FILE ${LM_LICENSE_FILE}:absolute-license  
-filename
```

Refer to the *Vivado Design Suite User Guide: Release Notes, Installation, and Licensing* (UG973) [Ref 2] or contact your system administrator for the network license installation instructions.

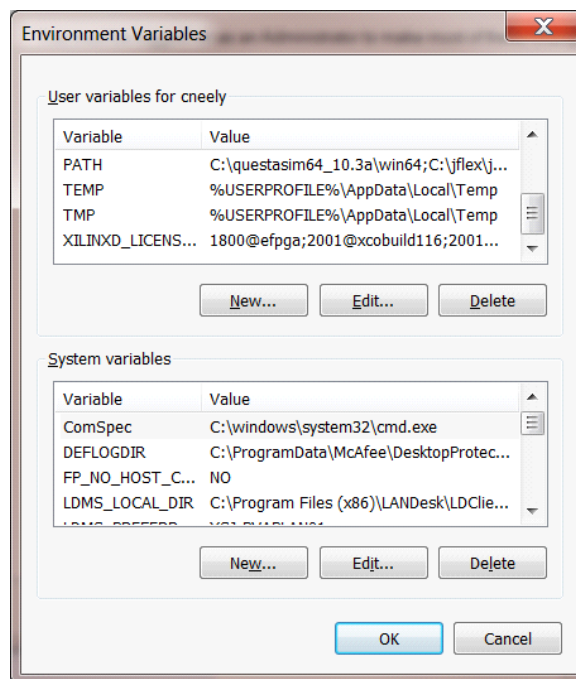


# Windows Installation

1. Go to **Control Panel > System and Security > System Properties > Advanced** to set up the environment variables.



2. Select **Environment Variables**, which brings up a new window for adding or modifying the environment variables.



3. Add the SDNet installation location `SDNet\2017.1.1\bin` directory to the PATH variable.
4. Set the `XILINX_VIVADO` system variable to the location of the Vivado tool installation, (`C:\Xilinx\Vivado\2017.1`).

Note that Windows uses semi-colons for concatenating items in a list.

## Installing the License File

You will have received an email containing an SDNet license file as an attachment. Save the attachment to a local drive

If the Vivado Design Suite is licensed using a local licensing daemon, the SDNet compiler license can be installed by appending the license file location to the `LM_LICENSE_FILE` environment variable:

In the bash shell:

```
$ export LM_LICENSE_FILE=${LM_LICENSE_FILE}:absolute-license
-filename
```

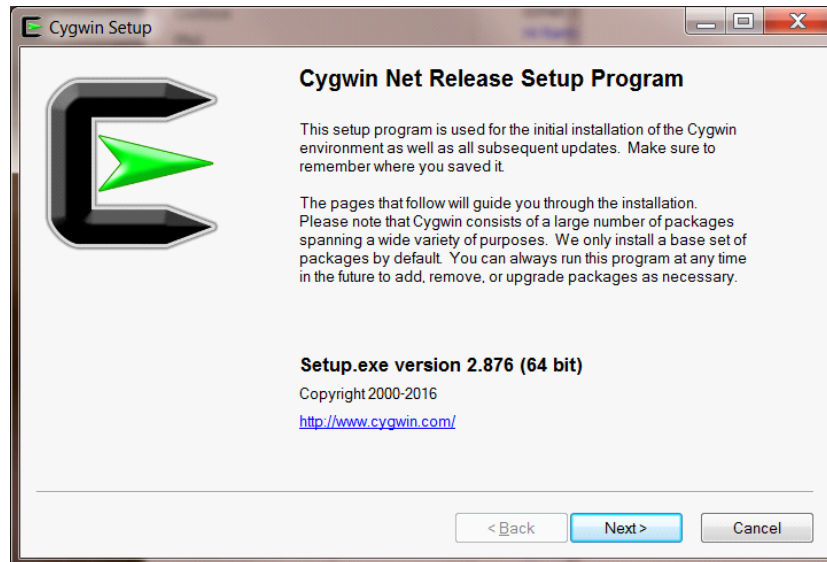
In the csh shell:

```
$ setenv LM_LICENSE_FILE ${LM_LICENSE_FILE}:absolute-license
-filename
```

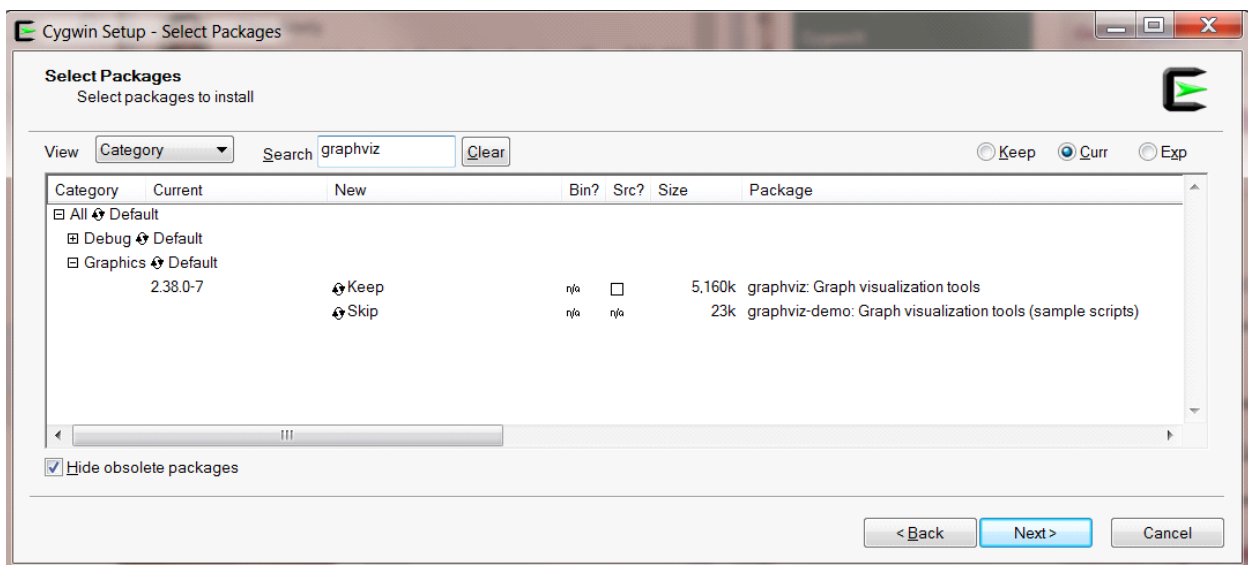
Refer to the *Vivado Design Suite User Guide: Release Notes, Installation, and Licensing* (UG973) [Ref 2] or contact your system administrator for the network license installation instructions.

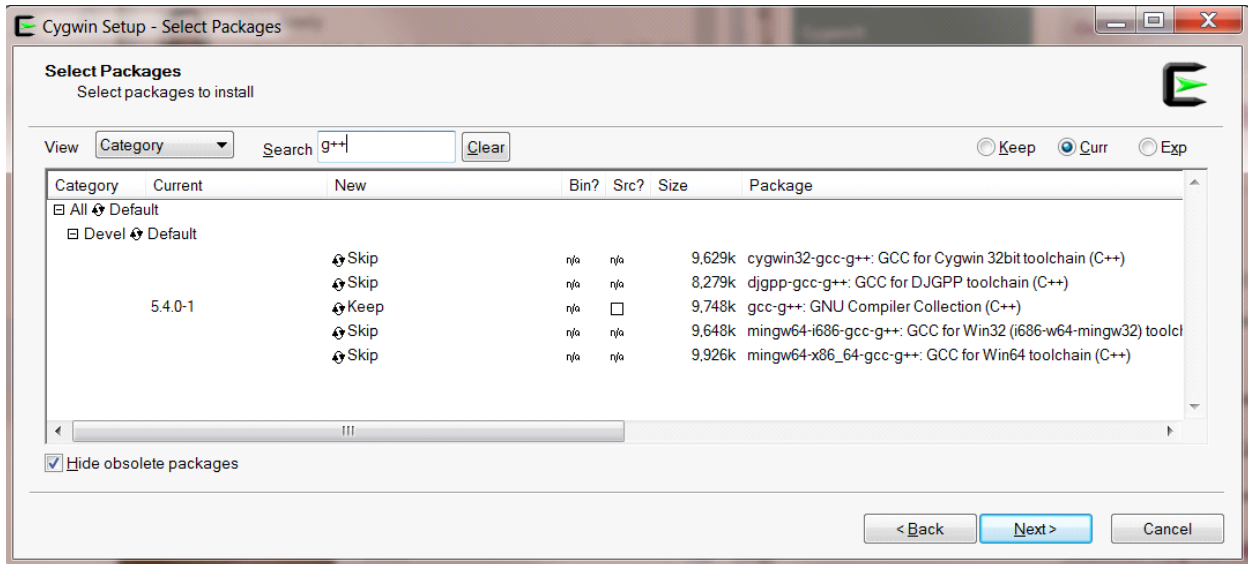
## Installing Cygwin

Cygwin installed on a Windows system can interpret and run the shell scripts generated by SDNet compiler. You can download the latest 64-bit version of the Cygwin installer at <http://www.cygwin.com>.



Select and install the libraries (packages) for graphviz and gcc/g++ when prompted.





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## Test the Installation Using a Provided Example

### Linux

Open a terminal window and enter the following commands:

```
$ cd <install_area>/SDNet/2017.1.1
$ source settings.csh
$ # alternatively source settings.sh
$ cd <work_area>
$ <run sdnet>
```

### Windows

Open a Cygwin window or command prompt by selecting from the Windows startup menu and enter the following commands to add SDNet to the PATH for the current terminal. If SDNet is already in the PATH, this can be skipped).

Using Cygwin:

```
$ cd <install_area>/SDNet/2017.1.1
$ source settings64.sh
```

Using a command prompt:

```
$ cd <install_area>\SDNet\2017.1.1
$ settings64.bat
$ cd <work_area>
$ <run sdnet>
```

## Examples

The SDNet installation comes with a few examples contained in the `SDNet/2017.1.1/examples/` directory:

- ethernetVlan
- fiveTuple
- openflowClassifier
- p4examples

Copy the selected example files to your <work area>, and then run `sdnet` on the example.

For `.sdnet` examples, run:

```
sdnet <example_name>.sdnet -busType axi -workDir mytest1
```

For `p4` examples, run the P4-SDNet Translator, followed by the `sdnet` command:

```
p4c-sdnet <example_name>.p4 -o <example_name>.sdnet
```

```
sdnet <example_name>.sdnet -busType axi -workDir mytest1
```

**Note:** P4-SDNet Translator only runs on Linux operating systems. See the *P4-SDNet Translator User Guide* (UG1252) [Ref 2] for more information.

The output should display the following, and the generated files will be in the `mytest1` directory:

```
Xilinx SDNet Compiler version 2017.1.1, build 1917766
```

```
Compilation successful
```

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## Troubleshooting

If you do not have a license request one from Xilinx within the SDNet Lounge website.

If you receive the message "Cannot obtain license" and are running Linux with a node-locked license, check the Xilinx Vivado Design Suite license manager for local system information as to whether the NIC address is 000000000000. If so, refer to the instructions posted at: <http://www.xilinx.com/support/answers/60510.html>

Under Linux the Ethernet interface must be named eth0, eth1, or similar. For example, on Ubuntu 16.04, run the following steps to change the default interface names to eth0:

1. Enter `$ sudo vi /etc/default/grub`
2. Add  
`net.ifnames=0 biosdevname0`  
to the end of  
`GRUB_CMDLINE_LINUX_DEFAULT="..."`
3. Enter `$ sudo update-grub`
4. Enter `$ sudo vi /etc/udev/rules.d/70-persistent-net.rules`
5. Add the line:  
`SUBSYSTEM=="net", ACTION=="add", DRIVERS=="*"  
ATTR{address}=="0c:c4:7a:aa:ab:4a",  
[substitute your MAC address]  
ATTR{dev_id}=="0x0", ATTR{type}=="1", NAME=="eth0"`
6. Enter `$ sudo vi /etc/network/interfaces`
7. Change all occurrences of the old interface name (enp3s0f0 or similar) to the new interface name (eth0)
8. Enter `$ sudo reboot`

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## Xilinx Resources

For support resources such as Answers, Documentation, Downloads, and Forums, see [Xilinx Support](#).

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## Solution Centers

See the [Xilinx Solution Centers](#) for support on devices, software tools, and intellectual property at all stages of the design cycle. Topics include design assistance, advisories, and troubleshooting tips.

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## Documentation Navigator and Design Hubs

Xilinx® Documentation Navigator provides access to Xilinx documents, videos, and support resources, which you can filter and search to find information. To open the Xilinx Documentation Navigator (DocNav):

- From the Vivado® IDE, select **Help > Documentation and Tutorials**.
- On Windows, select **Start > All Programs > Xilinx Design Tools > DocNav**.
- At the Linux command prompt, enter `docnav`.

Xilinx Design Hubs provide links to documentation organized by design tasks and other topics, which you can use to learn key concepts and address frequently asked questions. To access the Design Hubs:

- In the Xilinx Documentation Navigator, click the **Design Hubs View** tab.
- On the Xilinx website, see the [Design Hubs](#) page.

**Note:** For more information on Documentation Navigator, see the [Documentation Navigator](#) page on the Xilinx website.



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## References

Contact Xilinx customer support for access to documents not yet available on the Xilinx website.

1. *SDNet Packet Processor User Guide* ([UG1012](#))
  2. *Vivado Design Suite User Guide: Release Notes, Installation, and Licensing* ([UG973](#))
  3. *P4-SDNet Translator User Guide* ([UG1252](#))
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